CRYOWAR

WHITEPAPER
2021

VERSION 2.3

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1. INTRODUCTION
WHAT IS CRYOWAR?

MULTIPLAYER NFT
CRYOWAR is a real-time multiplayer PVP arena NFT game developed in Unreal Engine and on the Solana network. Players engage in fierce multi-realm battles in an expansive Sci-Fi Medieval game world. CRYOWAR is an all-out battle of skill where the best players are in constant battle for resources, territories, and world domination. Every player will have the unique opportunity to protect his realm and gain tremendous rewards in the process. Only the strongest will crown the leaderboards. CRYOWAR is currently under development for PC, iOS and Android with cross-platform multiplayer.

AMALGAM
CRYOWAR is an amalgam between a traditional PVP gaming experience and some of the best features of the blockchain world, like in-game platform decentralized governance elements (DAO/DAC), NFTs, and some DeFi characteristics. All participants will be able to win prizes and stake them in a decentralized blockchain environment. CRYOWAR is a gaming platform and ecosystem with deflationary token mechanics that integrates staking elements with classic gameplay, allowing users to achieve better rewards by increasing their in-game skill and experience levels.

MULTI-BLOCKCHAIN METAVERSE
CRYOWAR aims to build a long-term, stable, and constantly evolving game environment and token economy. Our endgame is the creation of a multi-blockchain Sci-Fi Medieval Metaverse without boundaries and borders where developers, investors and players can all contribute together to the creation of additional layers, features, modes and content, and explore the endless opportunities of human imagination.

2. MARKET INDUSTRY RESEARCH
GAMING INDUSTRY

GAMING INDUSTRY

The gaming industry is constantly increasing its presence and audience across the world.

EXPONENTIAL GROWTH

For the past several years revenue from the gaming industry has surpassed both the movie and music industries COMBINED. Players are spending more hours engaged in playing games, strong communities are being created, and the limits of this exponential growth remain uncharted with no signs of it slowing down.

40% OF THE WORLD POPULATION

According to the latest global Video Game Consumer Segmentation report from DFC Intelligence, more than 3 billion people across the globe are playing games. This represents about 40% of the world population.
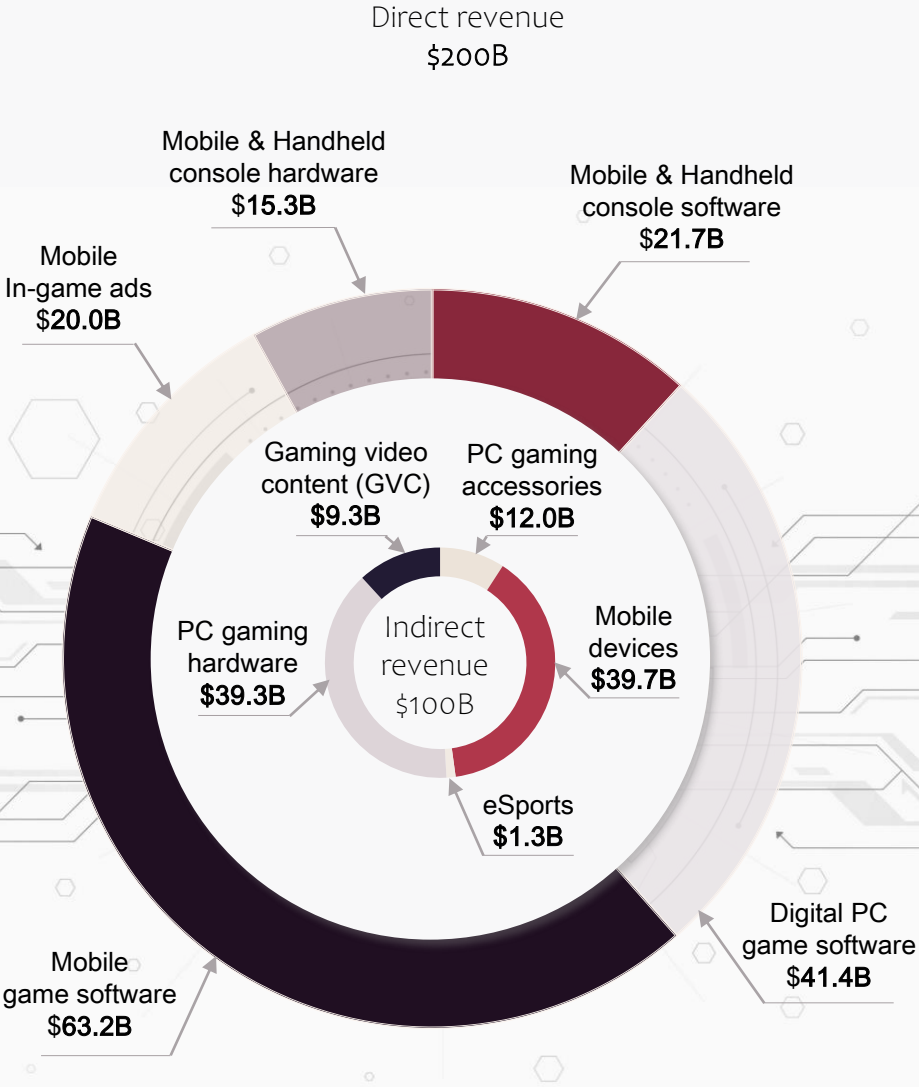
MARKET CAP EXCEEDS $300 BILLION

Such massive adoption continues to bring tremendous growth to the video gaming industry which according to the newest Accenture report (NUSE: ACN NEW YORK; Apr. 29, 2021.) now exceeds $300 Billion - much higher than previously estimated by experts. This growth is only increasing during the COVID-19 pandemic.

2. MARKET INDUSTRY RESEARCH
GAMING INDUSTRY

Direct revenue
$200B

Mobile & Handheld
console hardware
$15.3B

Mobile & Handheld
console software
$21.7B

Mobile
In-game ads
$20.0B

Gaming video
content (GVC)
$9.3B

PC gaming
accessories
$12.0B

PC gaming
hardware
$39.3B

Indirect
revenue
$100B

Mobile
devices
$39.7B

eSports
$1.3B

Mobile
game software
$63.2B

Digital PC
game software
$41.4B

MARKET EXPANSION

Such ongoing market expansion constantly boosts revenue and provides security for the many businesses within the ecosystem, including developers, distributors, content creators, game platforms and investors.
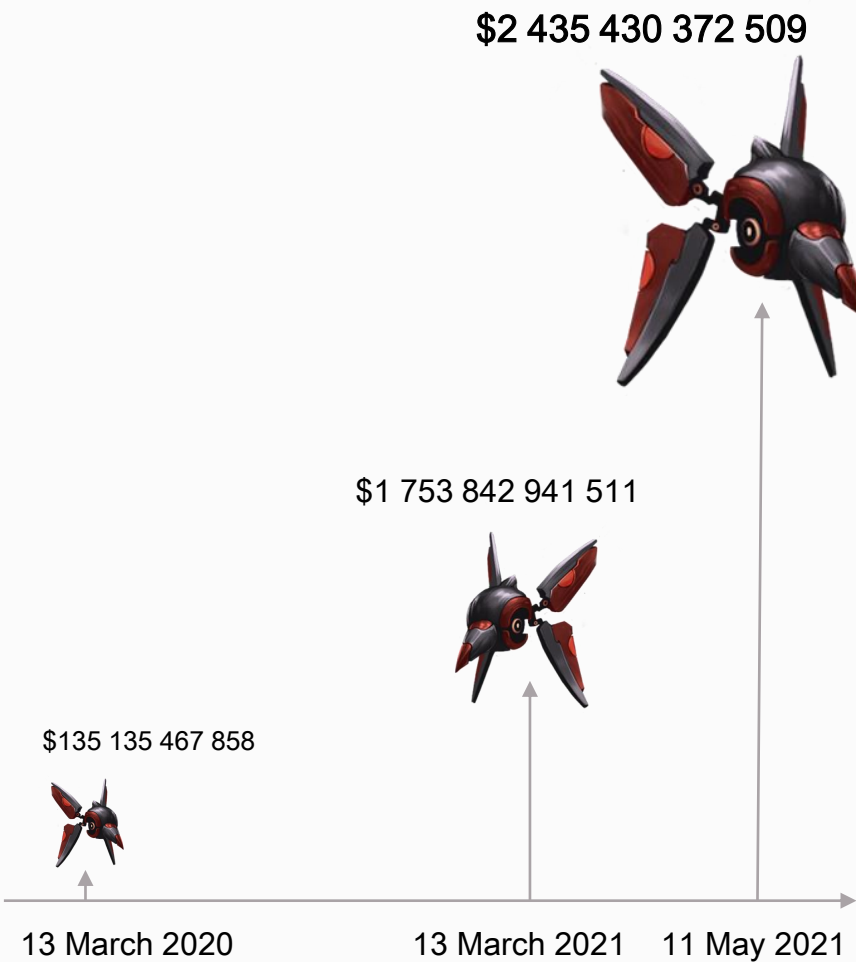
2. MARKET INDUSTRY RESEARCH

CRYPTOCURRENCY MARKET

1600% IN A YEAR'S TIME

Crypto currencies, DEFI and NFT on the other hand, continue to be the most hyped and constantly evolving investment opportunities for investors across the globe nowadays. The crypto market was able to bounce back from $150 billion in March 2020 up to more than $2.5 trillion; achieving more than 1600% growth in only a year's time.

$2 435 430 372 509

$1 753 842 941 511

$135 135 467 858

13 March 2020   13 March 2021   11 May 2021

2. MARKET INDUSTRY RESEARCH
DEFI MARKET CAPITALIZATION

149x GROWTH IN 2 YEARS

In early 2019 there was only $1 billion locked in the DEFI economy projects followed by $2 billion in early 2020. According to CoinMarketCap in May 2021 there are more than 149 times more money locked in the ecosystem, creating additional income, in only two years time, with total market cap reaching approximately $150 billion. (05.21.2021 Coingecko)

DEFI Market Capitalization

		149x
Jan 2019 **1x**	Jan 2020 **2x**	5th May 2021

■ USD
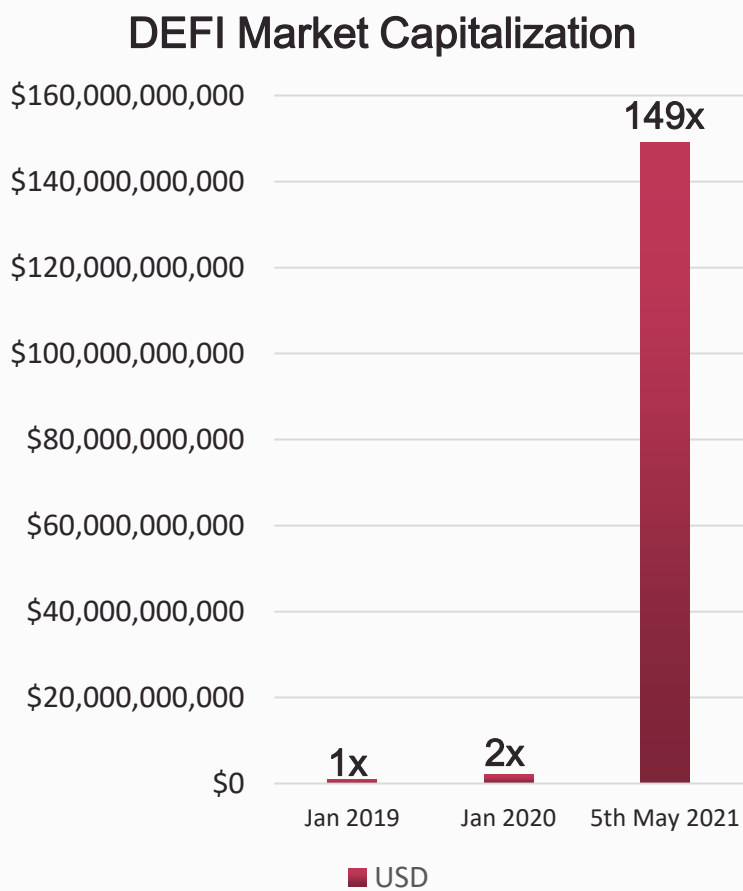
2. MARKET INDUSTRY RESEARCH

NFT MARKET GROWTH

69.3 MILLION FOR AN NFT

The NFT market is growing exponentially. Its market capitalization in 2018 was $40 million and CryptoPunks were claimable for free. Currently, only the top 4 NFT crypto companies - Theta, Chiliz, Decentraland and Enjin are worth more than $12 billion altogether.

The most expensive NFT was sold for $69.3 million - "Everydays - The First 5000 Days"
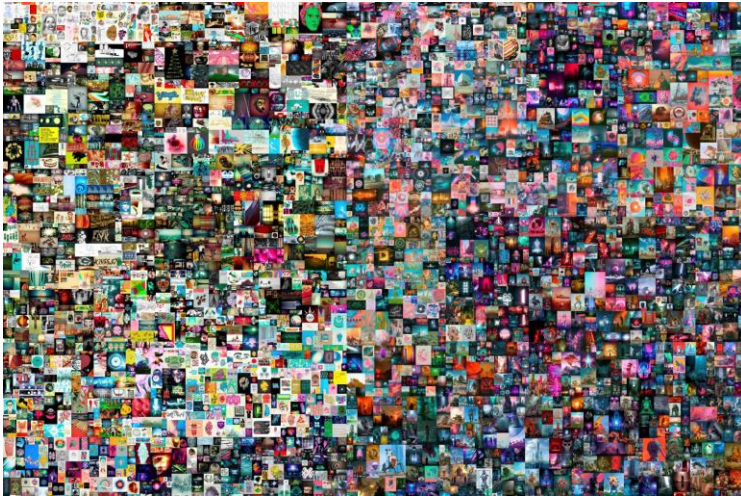
And the top two free claimable CryptoPunks #7523 and #3100 were sold for $11.74 & $7.58 million each.
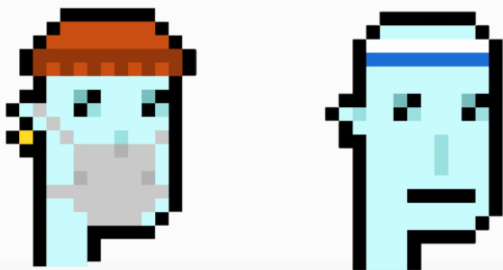
3. WHY CRYOWAR IS NEEDED
CRYOWAR ADVANTAGES

HIGH-OCTANE GAMEPLAY
A thrilling and engaging PVP gameplay experience through diverse and intense game modes with fast-paced combat and short match duration that keeps the adrenaline high, and the fun guaranteed.

DEFI-INSPIRED INCENTIVES
Amalgam between some DEFI elements and gaming, using additional incentives and rewards with staking mechanics for both token holders and players.

NFT
Increased demand for NFT-based projects and games. NFTs can enable gamers to truly own in-game items and transfer their collectibles from one game to the other.

SOLANA
Blockchain integration that provides super fast and free marketplace transactions on the Solana Network.

DAO
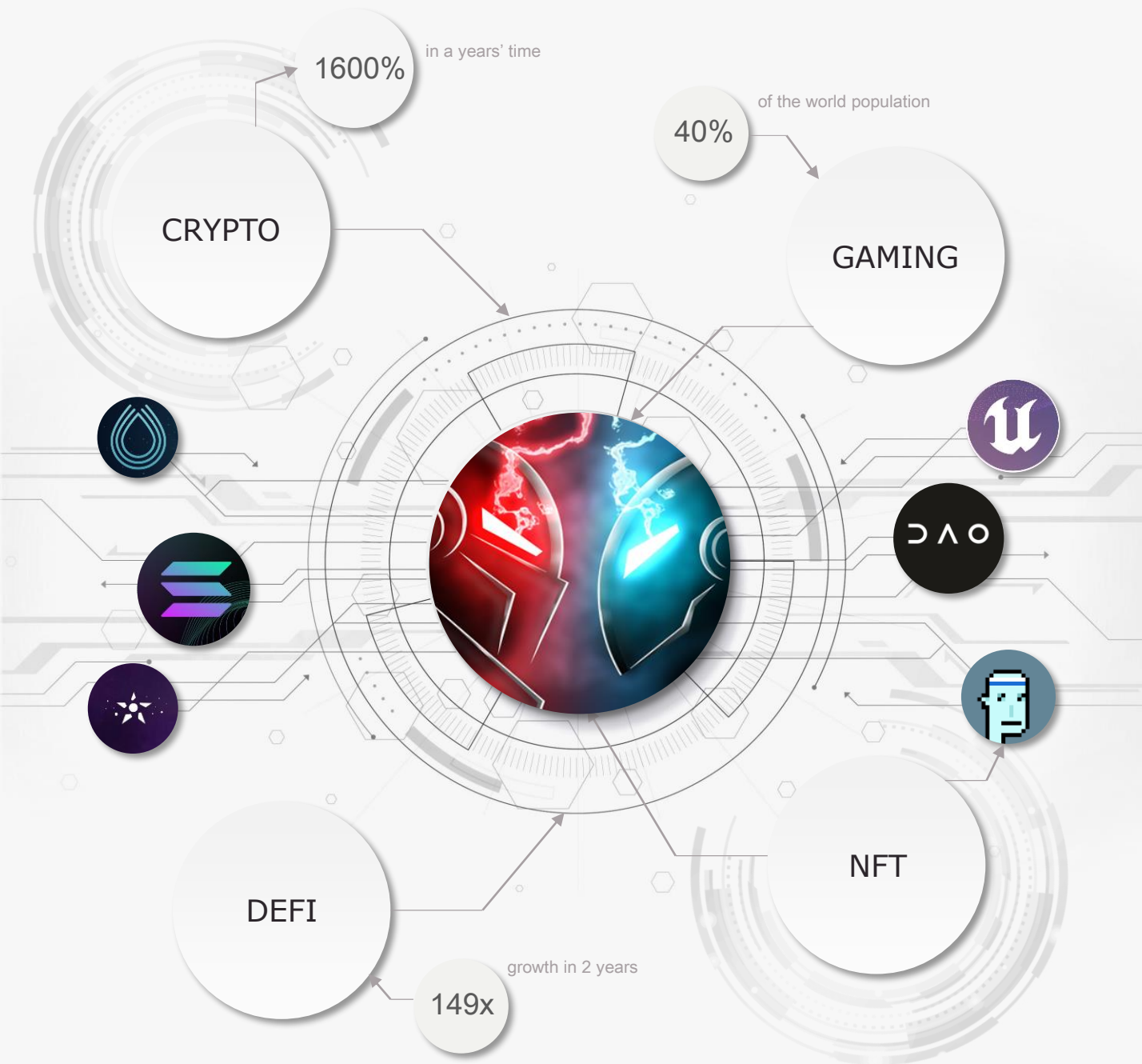Eventually a DAO governance model will be integrated to allow gamers to propose and participate in in-game competitions, new game modes, extra rewards and to feel making an impact over the decentralized game progress.

DEFLATIONARY MANAGEMENT
Ability to implement and manage deflationary mechanics such as token burns to stabilize the in-game economy, new gaming content and reaching new players.

3. WHY CRYOWAR IS NEEDED
CRYOWAR ADVANTAGES

1600% in a years' time

40% of the world population

CRYPTO

GAMING

DEFI

NFT

149x growth in 2 years

CRYOWAR is positioned on the constantly growing chain of
CRYPTO-GAMING-DEFI-NFT
and our team is committed to the implementation of the best practices
from all the Metaverses.

4. CRYOWAR HISTORY
THE WORLD OF SOLARIANCE

Since the beginning of time, the world of Solariance had been ruled by four bloodthirsty Gods locked in an epic struggle for dominance…

Sullr, The Glacier God - Commanding the Guild of Nastra
Senemeer, The Shadow God - Commanding the Guild of Darakavan
Lavaden, The Firestorm God - Commanding the Guild of Faragoan.
Vigolar, The Desert God - Commanding the Guild of Akava

The world was on the brink of collapse, as the Solarians sacrificed their lands, their resources, their loved ones and their lives to protect their realms and gain the favor of their Gods. The war that lasted aeons seemingly ended with the Armistice of Akava.

The four Gods, bitter and weary of fighting, ascended to their skyrealms and the people of Solariance finally knew peace. 10,000 years passed, the Armistice long forgotten, when the great oracles of Nastra and Akava mysteriously disappeared. The Solarians paid no heed to this; the oracles had just become token servants of the Gods by that time. There were even rumors that Vigolar himself had ordered the oracles to be deposed, thus gaining more power for his Darakavan Valkyries.

And yet, not long after this, came the day the earth shook, and the sky shattered… Sullr and Vigolar awoke from their slumber and descended on Solaria, eager to avenge the deaths of their highest servants. As they rained terror on Faragoan's kingdom, Sanameer and Lavaden returned from the Astral Plane to face them. The Armistice was null and void, and growing rumblings in Astral Plane portend the rise of new Gods ever eager to join the battle…

THE EPIC CRYOWAR HAS BEGUN! WHICH SIDE WILL YOU JOIN?

5. CRYOWAR CLASSES
MEET THE HEROES

A walking fortress with unprecedented might and resolve, who combines ancient tactics with the annihilating firepower of the Gods.

A. C. S. HEAVY
LONG RANGE, DEFENSIVE

PIERCING BEAM
A.C.S. Heavy uses the weapon on his back to shoot a powerful beam, one that can pierce anything on its path

TESTUDO
Heavy assumes defensive stance that shields himself and all friendly characters with a protective sphere that absorbs damage over time

PROTECTIVE ARTILLERY
Heavy aims his rockets into the air and opens fire. The rockets split into smaller projectiles that rain down in a very large radius. The rockets cause explosions in the entire area of effect

5. CRYOWAR CLASSES
MEET THE HEROES

Named after the mythical spirits who carry the souls of fallen warriors to the afterlife. Her lightning quick dance-like movements lure adversaries close to her slashing blades like moths to the flame.

A.C.S. VALKYRIE
CLOSE COMBAT

SNAKE BITE
She slashes horizontally and launches a sharp blade in the desired direction. When the target is hit, a DOT effect is applied for a short duration

AURORA OF BLADES
Valkyrie channels the Northern Lights and spins in a whirlwind of blades that damages all nearby enemies in a 360-degree range

BERSERKER
Valkyrie calls to the Gods for help and the heavens answer. She goes berserk and her defense and attack go drastically up. Her entire body bursts with power and devastating energy.

5. CRYOWAR CLASSES
MEET THE HEROES

A holy warrior skilled with both the sword and the gun. Centurion utilizes the Gods' technology to cleanse all heresy in an explosion of righteous fire.

A.C.S. CENTURION
MEDIUM RANGE, AOE

EXPLOSIVE SHOT
Centurion aims his gun in the desired direction and shoots a blinding light-infused projectile that explodes on impact. All affected targets get an attack power debuff

INCANDESCENT SLICE
Centurion throws an incandescent copy of his sword in the desired direction. When it hits an enemy or terrain, it explodes in a medium radius. All affected targets get a defense power debuff

JUDGEMENT DAY
Centurion brings a one-man apocalypse in a large 360-degree radius, creating a devastating explosion of gunshots and sword slashes

6. GAMEPLAY
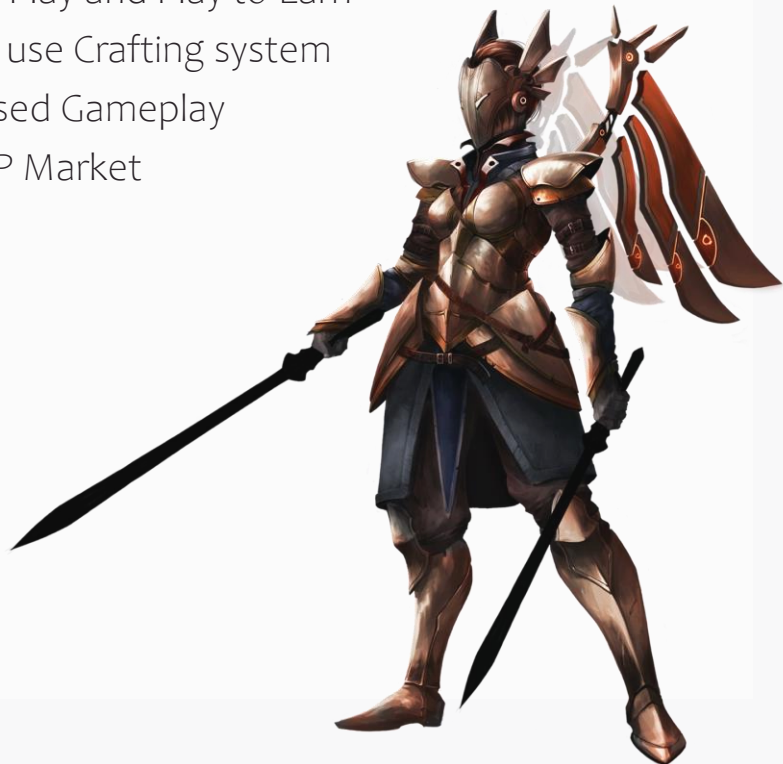## ACTION-PACKED MULTIPLAYER BRAWLER

PVP AND PVE

Step into the stunning world of CRYOWAR and immerse yourself into a PvP and PvE experience like no other. One in which only your skill can determine the outcome of the battle.

VARIETY

CRYOWAR lets you fight friends and enemies across an engaging array of game modes and maps, always keeping you on the edge of your seat.

FEATURING:

- Cross-platform Multiplayer
- Free To Play and Play to Earn
- Easy to use Crafting system
- Skill-based Gameplay
- NFT P2P Market

6. GAMEPLAY
ACTION-PACKED MULTIPLAYER BRAWLER

SHOW THEM WHAT YOU'RE MADE OF

At the start of every match, CRYOWAR randomly cycles through a pool of level objectives. changing them on the fly. As a player, you need to be prepared to instantly adapt to whatever the game throws at you.

SHORT PLAY SESSIONS

Life is short and we don't expect you to take 30 minutes out of your day to complete a single match. Our frantic battles last 3 minutes or less, allowing you to enjoy a quick and exciting round, whenever and wherever you want.
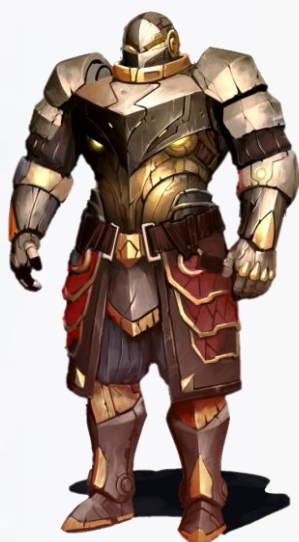
PREPARE FOR

- PVP LAST MAN STANDING
- PVP DEATHMATCH
- PVP TOP SCORE IN 5 MINUTES
- PVP BATTLE ARENA
- PVP 1v1 DUELS ON PLAYER-OWNED LAND
- PVE CO-OP EPIC BOSS FIGHTS
- PVE CO-OP SURVIVAL MODE
- TOKEN & NFT REWARDS
- LIVE & ONLINE TOURNAMENTS

First glance at some of our A.C. S. Heavy skins:

8. POWERED BY UNREAL ENGINE

THE MOST POWERFUL REAL-TIME 3D CREATION PLATFORM

UNREAL ENGINE 5

The CRYOWAR team is committed to keeping our development on the cutting edge of available game engine technologies.

We are looking forward to the full release of Unreal Engine 5 to make a full migration to the updated engine from Unreal Engine 4, taking advantage of all the powerful tools it brings to the table:

CHAOS

Physics Engine capable of achieving cinematic-quality levels of destruction in real-time.

NIAGARA

State-Of-The-Art Particle System allowing simulations with millions of particles

NANITE

Virtualized micro polygon geometry system that allows film-quality assets to run at real-time frame rate.

LUMEN

Fully dynamic global illumination solution for realistic dynamic lighting.

8. BUILT ON SOLANA NETWORK

WHAT IS SOLANA NETWORK

Solana is a fast, secure and censorship resistant blockchain network. Its amazing features provide CRYOWAR the open infrastructure required for global adoption.

ZERO FEES

We have selected Solana Network for its huge performance and technical innovations, allowing it to achieve securely extremely low transaction latency up to 50 000 transactions per second (TPS) with block completion time of 400ms, and low-to zero fees of $0.0001 per transaction.

SECURED GROWTH

Solana is audited by a Fortune 500 - preferred security firm. Iron-clad immutability for global scale with more than 650 global validators. Solana is also built to scale with Moore's Law, doubling in capacity around every two years with constant hardware and processing improvements.

ROBUST BASE

In foreseeable future Solana network roadmap envisions 1m TPS and 150ms block times. Such performance provides our ecosystem a strong base + all the necessary layers which are required to build a Gaming-Crypto-NFT-DEFI amalgam with tremendous long-term potential.

8. BUILT ON SOLANA NETWORK

HOW CRYOWAR IS USING THE SOLANA NETWORK BLOCKCHAIN – SERUM DEX

CWAR is the utility token powering the CRYOWAR game platform and ecosystem. Serum is a third-party, totally independent and decentralized exchange (DEX) project and ecosystem that brings unprecedented speed and low transaction costs to other projects and token built on the Solana Network.

CRYOWAR will eventually list the CWAR token on SERUM DEX, chosen because it is a fully functional decentralized exchange with trustless cross-chain trading and that provides additional advantages, vastly superior to its competitors:

ON-CHAIN ORDERBOOKS

Full limit orderbooks with an interface familiar to that of centralized exchanges

SPEED

Sub-second trading and settlement.

LOW COST

Lower transaction costs than any other DEX: $0.00001 per transaction.

8. BUILT ON SOLANA NETWORK

HOW CRYOWAR IS USING THE SOLANA NETWORK BLOCKCHAIN – STARDUST FRAMEWORK

Stardust is a third party, independent blockchain SaaS offering that enables game publishers to easily create and implement blockchain assets into their games. Stardust provides the crucial link between our in-game items and internal marketplace and the Solana Network blockchain. Using Stardust will allow CRYOWAR to provide to all participants of its ecosystem a number of features like digital tradable NFT assets, access to digital marketplaces, different payment methods, blockchain explorers and more.

CRYOWAR SECURE DATA STORAGE

Each player will be able to access his dedicated redis data storage with blazing fast speeds, an incredible throughput, with backups taken every 10 minutes.

CRYOWAR SECURE AND FAST USER MANAGEMENT AND COMMUNITY GROWTH

To eventually implement a DAO platform governance mechanics, CRYOWAR will need to leverage information about the players, their in-game preferences and their desires for further game development directions. Such information will help CRYOWAR team to analyze the quantitative data more easily and be able provide better gaming experience and incentives to participants in the ecosystem. No personal user data will ever be collected by CRYOWAR and the platform will adhere to a strict International and GDPR Privacy Policy that users will have to specifically approve.

CRYOWAR USER-FRIENDLY MARKETPLACE WITH IN-GAME PAYMENTS METHODS

Easy to use and pre-built payment methods and checkout flows will be implemented for selling in-game items for CWAR tokens.

9. CRYOWAR ECONOMY

CRYOWAR TOKEN - CWAR

CWAR

- The CWAR token is the core utility token of the CRYOWAR game platform and ecosystem at large.

- In order to facilitate a future and sustainable DAO design 1 000 000 000 CWAR tokens will be minted (pre-mined) to eventually achieve an effective game platform decentralized governance model, fully built on the Solana network.

- The CWAR token will be a strictly utility token with in-game, staking for stability and reward, elements of yield farming, game platform governance voting and internal medium of exchange use cases.
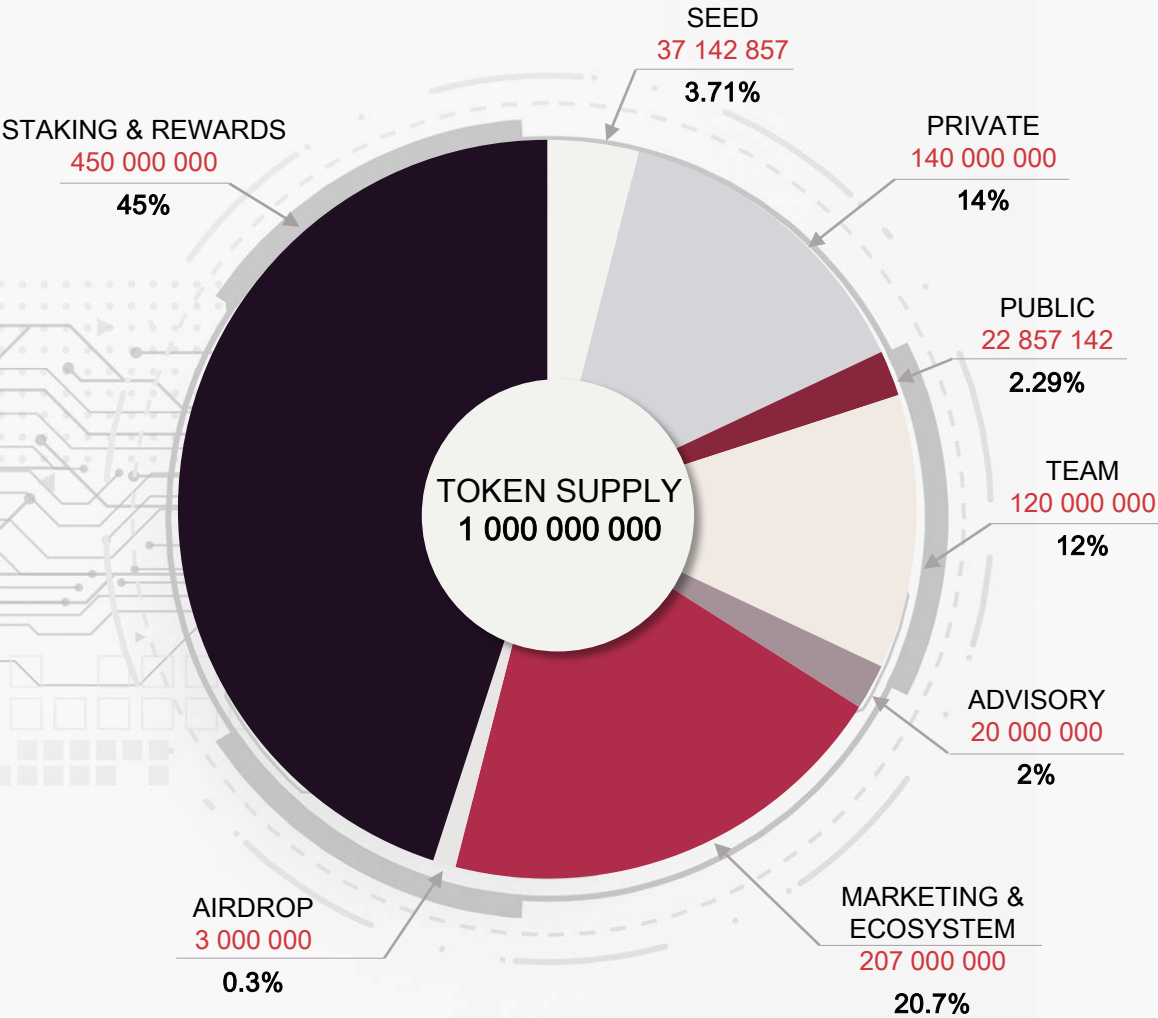
9. CRYOWAR ECONOMY
TOKEN UTILISATION

- Staking for stability rewards;

- A medium for Buying/Selling CRYOWAR NFTs – initially character skins upon the platform launch (with further future steps to include: in-game items, pets and most importantly – in-game virtual land plots).

- Token burns as needed to stabilize the in-game economy from the in-game marketplace fees and tournament buy-in fees.

- The only medium to buy access and tickets for tournaments and duels

- A chance for each player – either free-to-play or play-to-earn to receive rewards in tokens and NFTs. CWAR token holders will have a higher chance at skin/item loot drops.

- As a Reward for the World Championships – or other tournaments that will eventually be organized.

- When PvE modes are implemented, players will be able to select a game mode with severe difficulty to which they would be able to join only by either risking their equipment or tokens. But if they win they will receive higher rewards

- As a medium to participate in hardcore farming or duels during which also fees will be collected

- To reward with constant incentives and bonuses streamers, most active players etc.

- To use as a medium of exchange for NFT trading and minting

- To purchase Deflationary NFT Land Plots

9. CRYOWAR ECONOMY
ECOSYSTEM TOKENOMICS

SEED
37 142 857
3.71%

PRIVATE
140 000 000
14%

PUBLIC
22 857 142
2.29%

TEAM
120 000 000
12%

ADVISORY
20 000 000
2%

MARKETING & ECOSYSTEM
207 000 000
20.7%

AIRDROP
3 000 000
0.3%

STAKING & REWARDS
450 000 000
45%

TOKEN SUPPLY
1 000 000 000

9. CRYOWAR ECONOMY
INITIAL SUPPLY & DISTRIBUTION

Governance	%	Vesting	Pricing
Seed Round	3.71%	**10% unlocked on TGE,** then 90% monthly linear vesting for 24 months	$0,014
Private Round	14%	**10% unlocked on TGE,** then 90% monthly linear vesting for 20 months	$0,018
Public Sale	2.29%	**20% unlocked on TGE,** then 80% monthly linear vesting for 6 months	$0,028
Team	12%	**Locked for 12 months** 100% monthly linear vesting for 33 months	
Advisory	2%	**Locked for 12 months** 100% monthly linear vesting for 33 months	
Airdrop	0.3%	**Locked for 3 months,** then 25% every 3 months (subsequent airdrop releases require 100% staking of prior releases)	
Marketing + Ecosystem Construction	20.7%	**Locked for 1 month,** then 16% unlocked on second month, 4% monthly linear distribution	
Staking & Community Rewards, Reserve Yield farming, DAO Governance	45%		

Initial Market Cap - 1 000 000$

9. CRYOWAR ECONOMY

STAKE AND BE REWARDED

STAKING FOR STABILITY

The CRYOWAR ecosystem provides different reward mechanics for gamers and token holders. We will implement a sophisticated system based on some DeFi principles like: staking for Liquidity Provision, NFTs, CRYOWAR token staking for stability purposes, game platform Governance through a DAO/DAC-like software interface

NFT staking will provide randomized rewards for its holders on a monthly basis, expressed in CWAR tokens, other types of NFTs, arena tickets, tournament tickets and so much more.

CWAR token holders will have the ability to provide liquidity and stability to the internal economics and be rewarded with additional tokens.

DAO GOVERNANCE

In later phases of development, we will introduce some forms of game/platform DAO Governance mechanics and provide additional incentives for our active community to receive rewards and develop the project and game to new heights.

9. CRYOWAR ECONOMY
PROTECT THE REALM

TOKEN STABILIZATION MECHANICS

To protect the token from excess volatility, we are going to implement several stabilization mechanics:

- Token burns

- Reinvestment of the Team's profits in CRYOWAR for 2 years period

- Repurchase tokens on the secondary market on a regular basis to show commitment and full accountability towards our community

- Social media awareness campaign to grow and diversify our community of enthusiasts and active gamers

- Strong Strategic Partnerships - TBA

- Regular online and Live E-sports World Championships

9. CRYOWAR ECONOMY
GAME AND PLATFORM DEVELOPMENT

Revenues generated during the first two years of CRYOWAR are going to be fully used to grow the CRYOWAR ecosystem.

The CWAR token is the core pillar towards our in-game economy. To stabilize it, several constantly improvable deflationary mechanisms are going to be implemented during the development and maintenance of the project.

- **STAKING FEES:** 100% goes to project development and improvements.

- **NFT LAND SALES + NFT ITEM SALES:** 100% goes to project development and improvements.

- **FEES FROM MARKETPLACE TRADES:** 40% project development; 30% token burn; 30% Live and online tournament funds + mining rewards.

- **PROFITS FROM NFT WARS TOURNAMENTS AND BATTLES:** 40% project development; 30% token burn; 30% Live and online tournament funds + mining rewards;

- **PROFESSIONAL GAMEPLAY AND HIGH RISK - HIGH REWARD LEVEL MODULES:** 40% project development; 30% token burn; 30% Live and online tournament funds + mining rewards;

- **ANY ADDITIONAL OR 3RD PARTY REVENUE:** the team is obliged to repurchase tokens, burn minted ones or reinvest in the CRYOWAR ecosystem.

10. LONG TERM VISION
NEXT FIVE YEARS

DAO-POWERED METAVERSE

After CRYOWAR launches, additional Gods, tribes, champions, maps, and game modes will be continuously developed.

Our goal is to expand those realms and transform the CRYOWAR Metaverse into a War of DAO Sci-Fi Medieval Worlds. Players and token holders will have the ability to vote and partially govern the game development and ecosystem increasing its decentralization and add additionally desired features.

A creation of multi-blockchain world where new developers and entities can contribute to the ecosystem progress and implement sophisticated game modes and features.

New lands and words will be created which will be the syncing link of expansion.

11. ROADMAP
2021-2022

2021 Q2
Team Creation
Legal Counsel
Technology Consulting
Entity Establishment

2021 Q3
Seed Token Sale
Private Token Sale
Team & Advisors Finalization
New Partnerships
Announcement

2021 Q4
Awareness + Airdrop
Campaigns
Launch First Technical Beta
Public Sale
Exchanges Listing
Technical Audit

MAIN EVENT

Official CWAR Token Listing

2022 Q1-Q4
Launch Second Technical Beta
NFT Land Sales
Token + NFT Staking
New Characters + Game Modes
Launch Open Beta
New Partnerships
CWAR Token Burns
Deflationary Mechanisms
Official Game Release
Smart Contract Upgrades
Integration to Different
Blockchain Networks
PvE Grounds with Bosses
New Metaverse Implementation

MAIN EVENT

1st CRYOWAR Live
World Championship
100 000$ GUARANTEED

NIKOLAI PETROVICH
CHIEF EXECUTIVE OFFICER

Marketing Director with 15 years of experience in the luxury Caribbean hospitality industry. A lifelong gamer who followed his passions to enter the world of game development, he graduated from Vancouver Film School in 2013. He has since designed several indie game titles, with his accumulated experience culminating in the design and development of Cryowar.

MARIYAN BOYCHEV
CHIEF FINANCIAL OFFICER

Owner of advertising and recruitment agency with 10 years of experience in project management and finance. Crypto seed/private sale investor and blockchain enthusiasts since 2016. Graduated in International Relations and Political Science. Several times Junior European Chess champion and a vice-champion in a World Youth Chess Championship.

ALESSANDRO CIAVOLA PENNELLI
CHIEF DESIGN OFFICER

Game Designer with 9 years of experience on big IPs like MotoGP. Graduated from Vancouver Film School and has developed more than 18 titles for mobile, console, and PC. He has directed the balance for Esports videogames and created and released one of the first neural networks artificial Intelligence for racing games in the world.

KONSTANTINA GEORGIEVA
CHIEF PRODUCT OFFICER

Solutions Architect with 10 years experience working for the most recognizable brand in the world: Coca-Cola. She has been part of the biggest IT projects within the Supply Chain. She is a telecommunications bachelor and Master in Business Administration. Konstantina is a photography enthusiast who always strives for beauty and harmony in everything she does.

VIKTOR KETIPOV
LEAD GAME DEVELOPER

Viktor Ketipov is game developer with more than 10 years of experience in the Video Game Industry and several shipped AAA titles. He started his career still in high school as a Programming Intern at Crytek and then worked on both Gameplay and Multiplayer. After that Viktor founded Kipi Interactive - an Independent Game Development Studio with focus on (Hardcore) Online Action Games.

KG
SECURITY LEAD

KG is data center engineer with more than 10 years of experience in designing, implementing, and monitoring IT systems as well as freelance web development. For the past years he's being part of Amazon and that helped him gain priceless skills and valuable certifications needed to build, secure and monitor infrastructure for thousands of thousands customers.

DM
BLOCKCHAIN LEAD

DM is senior software engineer with 10 years of experience in building scalable solutions for the automotive, fin-tech and video streaming industries. Currently delivering the Amazon services to 100 million customers world-wide. DM loves coding and passionately jumps onto emerging technologies and programming adventures.

PAUL DAVIS
ADVISOR

Paul is software engineer and web developer from private consultancy, who moved into networking and Internet technologies and specifically network engineering. Now he is an expert in DevOps, working with cloud-based infrastructure and system integration and development. Currently Paul is a company Director for Coreix with 17 years of experience.

13. GET IN TOUCH
FIND CRYOWAR ON THE SOCIAL MEDIA

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[Learn more on Medium](#)

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THANK YOU!